**“Phoenix Rising”**

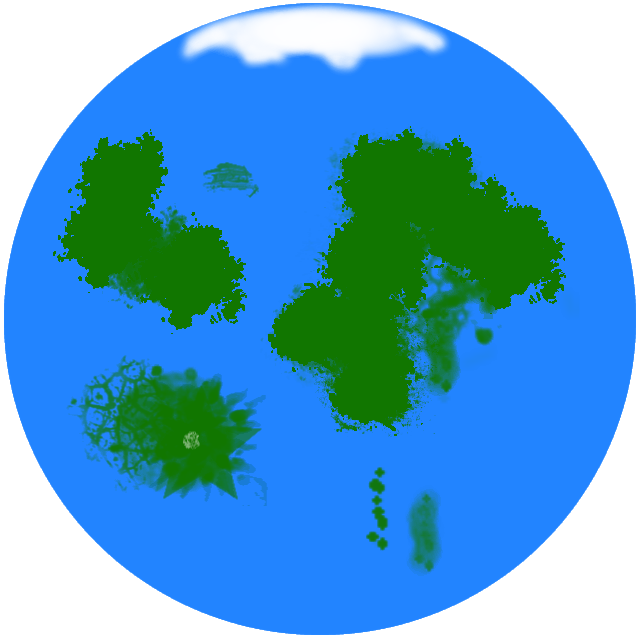
Shakudō Productions

Jennings Carpenter

Miles Butler

Lamonte Carter





Overview

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| Name | Phoenix Rising |
| Genre | Beat-em-up Fighter and Shooter |
| Environments | Planetary surface and outer space |
| Team Size | 3 |

Protagonist

* Feng – The promising young student of kung fu at the Phoenix Temple. Must fight using physical and technological forces of an overwhelming enemy.

Antagonists

* Space Pirates
* Noble Families
* Grunt Bandits
* Ousted Emperor

Goal:

The ultimate goal of the game is for the protagonist to destroy the antagonists in to free the universe from their threats.

Summary:

It is the year 5,895. The galactic empire has fallen. Humanity has plunged into chaos. Anarchic space pirates and rebellious noble houses vie for power of the systems scattered across the galaxy. Space pirates plunder and pillage every planet they encounter leaving none alive. The noble houses seek absolute control over the galaxy and will exterminate the other nobles and anyone who gets in their way. The genetically engineered bandit grunts of the noble houses spread violence across the galaxies.

One thing is sure: all of the advances achieved by humanity over millennia are at risk of being forgotten alongside humankind.

From within the holy temple, the seeds of hope sprout as one of the last remnants of society passes knowledge to the next generation. The protagonist is a student of this school with only a mere chance to save the universe. With the galaxy in turmoil, the protagonist must travel the galaxy using and learning futuristic kung fu skills and technology to reconquer the galaxy and bring order to the chaos.

Biographies:

Miles Butler: Since I was a child, I've longed to be a game designer. Ever since I played Sonic the Hedgehog 2 on the Sega Genesis, I've wanted to make experiences that others could be apart of. As I have grown, I have played a multitude of video games and learned from them. I've learned and recorded what it means to make a good character and an engaging story. I've learned what it means to make balanced gameplay and making gameplay accessible. I've taken great strides in learning how to do various roles in the path of game design, whether it be art, writing, or programming (which is why I am in the Computer Science major in the first place). I want to be able to share my passion with other people and let it affect them as playing Sonic all those years ago has affected me.

Lamonte Carter: A mysterious programmer known for his creative insight and humorous wit. His great personality and ability to tell a compelling tale are great additions to Shakudō Productions. He’ll add a fresh perspective to the mechanics and plot of the team’s game.

Jennings Carpenter: I am an avid reader of science fiction and practitioner of kung fu. I know what a well-developed story paired with solid game mechanics makes an enjoyable and interesting game. My favorite games include Chrono Trigger, Super Metroid, and Legend of Zelda: A Link to the Past. By playing great games like these that are true masterpieces, I’ve learned what makes a game truly amazing.

Gameplay:

In this single-player action, adventure game, the player must fight their way through hordes of enemies. After conquering a planet, the player must navigate their spaceship through space to get to the next planet.

Gameplay will include the following actions, items, and enemies:

* Attacks:
  + Light Punching
  + Strong Punching
  + Laying Space Mines
  + Ship Laser
* Power-ups and Items:
  + Life for ship
  + Health for ship
  + Triple Laser for Ship
* Enemies
  + Space Pirates
  + Grunt Bandits
  + Ousted Enemies

Artwork & Design:

Shakudō Productions made original artwork for our main characters when they are on the planet’s surface. We reused some art and sound effect assets from the class projects. In addition to some original artwork, we made use of a few asset packs from Kenney Game Assets. We also modified a few assets in these packs.

Kenney Game Asset Packages Used:

* Space Shooter Extension – License: CCO 1.0 Universal (https://creativecommons.org/publicdomain/zero/1.0/legalcode)
* Generic Items – License: CCO 1.0 Universal (https://creativecommons.org/publicdomain/zero/1.0/legalcode)

We also used TileSet 1 and bonus Wallset by RRFreelance which did not modify in any respect. (https://marketplace.yoyogames.com/eula)

Biographies:

* Feng – Hero

A promising young monk who studied kung fu at the Phoenix Temple. Feng must master kung fu in order to preserve the way of peace. He wears the mark of the Phoenix temple. His motto: “I will endure until the end.”

* Emperor Serpentine VI – Ousted Galactic Emperor

Known for his passive attitude, the emperor is known by his commitment to bureaucracy. It is rumored that Serpentine VI didn’t realize there had been a coup d’etat until a week after it occurred due to the report on the matter not being filed in a timely manner. Serpentine VI is rumored to be holed up in a space station hiding while he makes his plans to recapture his power. Will Serpentine VI be able to rally his loyalists in order to reclaim his throne?

* Mass-Produced Soldier Prototype B4N – Grunt Bandit Enemy

These mass-produced clones have many internal defects which are only slightly handled by cybernetic augmentations. They are not smart nor are they strong, but they are numerous and easily replaced. They constitute the fighting force of Duke Vladimir Drago.

* Duke Vladimir Drago – Head of Rebellious Noble Family

While his family rose to power by being the most profitable, they have remained in power by ruling with fear and violence. The head of this family is a hedonistic sadist bent on terrorizing those under his control. His forces ousted Emperor Serpentine VI and he has gained temporary control of the universe. Will he be able to maintain his power during this turbulent time?

* Captain Astrid – Space Pirates Leader

By the time of the collapse of the empire, Astrid was already a well-known an outlaw. She had eluded authorities for over twenty years as a smuggler and pirate. Covered in scars and the furs of alien predators, Astrid now leads her band of pirates in order to gain control over the galactic economy. Her band of vile pirates are

Places:

* Space Pirates Hideout
* Secret Space Station of Serpentine VI
* Planet under control of the Rebellious Family
* Galactic Capital

